STEP 2

- A. Simple questions and answers
 - (1) Review of Step 1 Q&A
 - (2) ikuradesuka
 - Use restaurant menus, store advertisements, or price list etc.

B. Mindmaps

nomimono and tabemono maps with price

- a) Teacher divides the class into small groups and gives each group a blank OHP sheet. She then assigns categories (*nomimono* or *tabemono*)
- b) Students cooperate within their group and make a mindmap on their OHP sheet. Teacher assists them with spelling of words etc.
- c) Students share their mindmaps.
- C. Hiragana *ka-gyoo*, *ga-gyoo*, long vowels + review

D. Katakana review

The class review katakana characters through words related to baseball.

E. Activity

"ikuradesu ka" game

- a) Students review numbers up to 1000
- b) Teacher prepares *nomimono* menus and fast food menus with the same line-ups but different price information missing and distributes them to class.
- c) Students go around the class and obtain missing price information by asking their classmates.
- e.g. A: B san, remoneedo wa ikura desu ka.

(when B has the information)

B: eeto, 280 yen desu.

(when B does not have the information)

B: sumimasen, wakarimasen.

d) The student who completes her menu with accurate information fastest is the winner.